

Evangelos Kampagiouklis

Software Engineer
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Experience	06.2026–Present	HCCV, ICS-FORTH Undergraduate Research Scholar on Computer Vision Heraklion, Greece Designing a self-built spatial-computing system inspired by Apple Vision Pro that enables fully hands-free control of a purpose-built application through real-time hand-gesture recognition.
	2021–2024	Freelance Esports Designer Created brand identities and social media strategy for 100+ European esports teams, including Vastomundo, the largest EU Free Fire organization.
Projects	2026	Busher iOS App (Swift) A free, non-profit iOS app for the urban buses of Heraklion. Using public data and latest iOS elements it creates a visually appealing experience that showcases the city’s monuments and aesthetic. It features live arrival predictions, as well as up-to-date timetables for all stops and lines.
	2026	BrainHow iOS App (Swift) An interactive brain app for iPad, that teaches how learning, burnout and procrastination work, using 3D models and AR features. It was made as my submission for the Apple Swift Student Challenge 2026, which it won.
Education	Expected 2028	University of Crete Heraklion, Greece Bachelor of Science in Computer Science
Leadership & Awards	2025 – Present	Ikarus (Game Development Team) Co-Founder & Creative Director Responsible for the comprehensive organization and design of all visual and promotional assets for the annual CSD Game Jam event, in addition to serving as a presenter and representative of the event to participants and attendees.
	2026	Apple Swift Student Challenge Winner 2026
	2026 - Present	Notion Campus Leader
Other	Code Languages Swift, C, C++, Java, Python, HTML	
	Languages English and Greek	
	Skills App Design, UI/UX, iOS Development, Spatial Computing	Tools & Platforms Git, Xcode, Adobe Photoshop, Adobe Premiere Pro